

Gate Judge Guide





Volunteer Race Positions



It takes more than thirty people to run a safe and successful race. In this section we will identify those positions that are most commonly needed to successfully host a home race here at Blue Mountain with special concentration on being a Gate Judge. More detailed information about the responsibilities of all officials and about planning and running a race can be found in the officials training manuals and reference document published on the ACA website under “Officials,” “Course Materials”, [here.](#)

Helpful Hints: Prepare for the Day.

- Wear Clothing for varying and unknown weather conditions.
- Bring a snack such as a granola bar and or a water bottle.
- Ensure your cell phone is fully charged and kept in a warm place such as an inside jacket pocket.
- Ensure that your ski equipment is out of the fall zone and out of the way of the race course.
- Be prepared to stand for the duration of the race.
- Gate Judge: Prepare your gate cards in advance

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Race Officials



Assistant Starter :

- Meets with the coach's at the beginning of the race to ensure that all athletes are present for the race, those missing are noted on the start list.
- With the help of the coaches, makes sure the racers are in the proper bib order to ensure the race flows smoothly.

Bib Collector:

- Collects all the bibs (including fore runners) from each competitor immediately after they have completed their last run for the event
- Bibs are then required to be brought back to the race office located at the Inn.

Coat Runner:

- Usually only needed in the U10-U12 ages. For the U14 and Up, these roles are typically filled by team mates of the racers.

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Race officials con't...



Finish Referee / Finish Controller:

- Responds to requests for re-runs
- The timing and the crowd control in the finish area
- Reports the competitors who did not finish to the referee and informs the Jury of all infringements against the rules.
- The finish referee remains in the finish from the beginning of the official inspection time until the end of the event.
- Supervision of the section between the last gate and the finish
- Monitors the proper crossing of the finish line
- Records the order of the finishing of all racers who complete the course

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Race officials con't...



Chief Gate Judge:

- Meet's the the Team of Gate Judge's
- Organizes, directs and supervises the work of the gate judges and designates the gates each will supervise
- Supplies each gate judge with control cards, pencil, start list, "Gate Judge Bag" and collects each bag at the end of the race.
- Ensures that the numbering and the marking of the gates is done on each Gate Judge's card
- Collects the gate judges' control cards at the end of each run or at the end of the race and delivers them to the referee
- Fills in for gate judges that need to "take a break"

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Gate Judge



A gate judge is to observe the passage of each competitor through the gates they are assigned and deciding whether the passage is correct.

Placement on the Hill:

- Ensure that you are able to see all the gates you are responsible for judging
- Ensure you are not standing in the fall zone
- Place your equipment out of the fall zone

Responsibilities:

- Decide whether the passage is correct;
- When a fault is observed, prepare a proper record of the fault (bib number, gate number, drawing);
- Respond to competitors questions about whether they have committed a fault;

Gate Judge Guide

Gate Judge Con't...



Con't....

- Gate judges *may* be asked to perform other duties such as the replacing/repairing poles or flags; helping keep the course clear, etc., note: At Blue Mountain, this is typically the responsibility of the assigned race crew and not of the gate judge.
- Do not allow spectators or coaches to influence your opinion
- Ensure that your view of the course is unobstructed.
- Work as a team with the other gate judges, ex: ask adjacent GJ for missed bib numbers
- Interference is any outside object that causes the skier to change their racing line or affects their speed i.e. broken or missing gates, hiking skier, course maintenance worker, equipment in the race line, etc. Competitors who believe they have been interfered with must immediately pull off course and request a provisional rerun from the nearest gate judge at which time the gate judge should direct them to the Finish Referee.

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Gate Judge & Legal Passage...



- Make a record of any competitor who leave's the course and requests a re-run.

Legal Passage:

- Competitors must pass through every gate. Both feet and ski tips must cross the imaginary line between the bases of the innermost poles of both pairs of poles.
- Gates may be passed in any direction and any order
- Diagrams are not required unless you feel another official might disagree with your judgment

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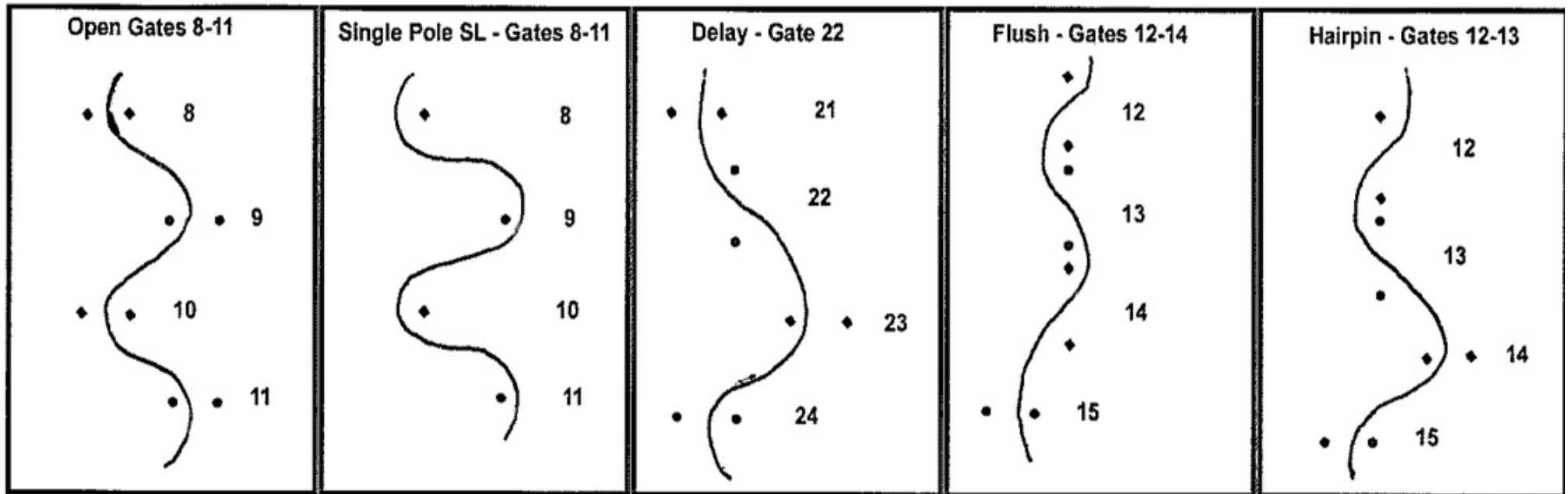
Legal Passage Con't...

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Examples of card diagrams:

Types of Gates and Combinations



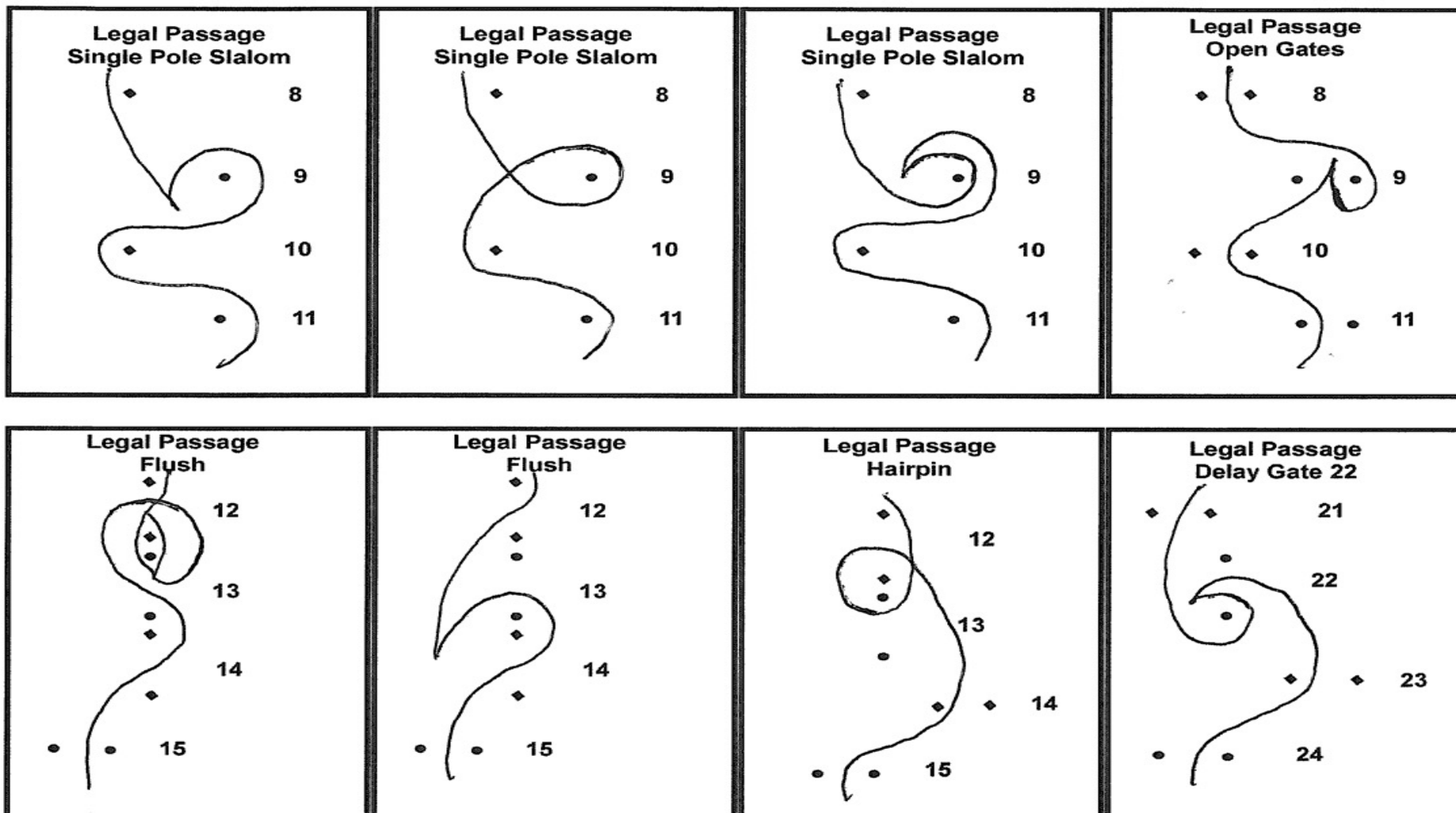
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Examples of card diagrams:



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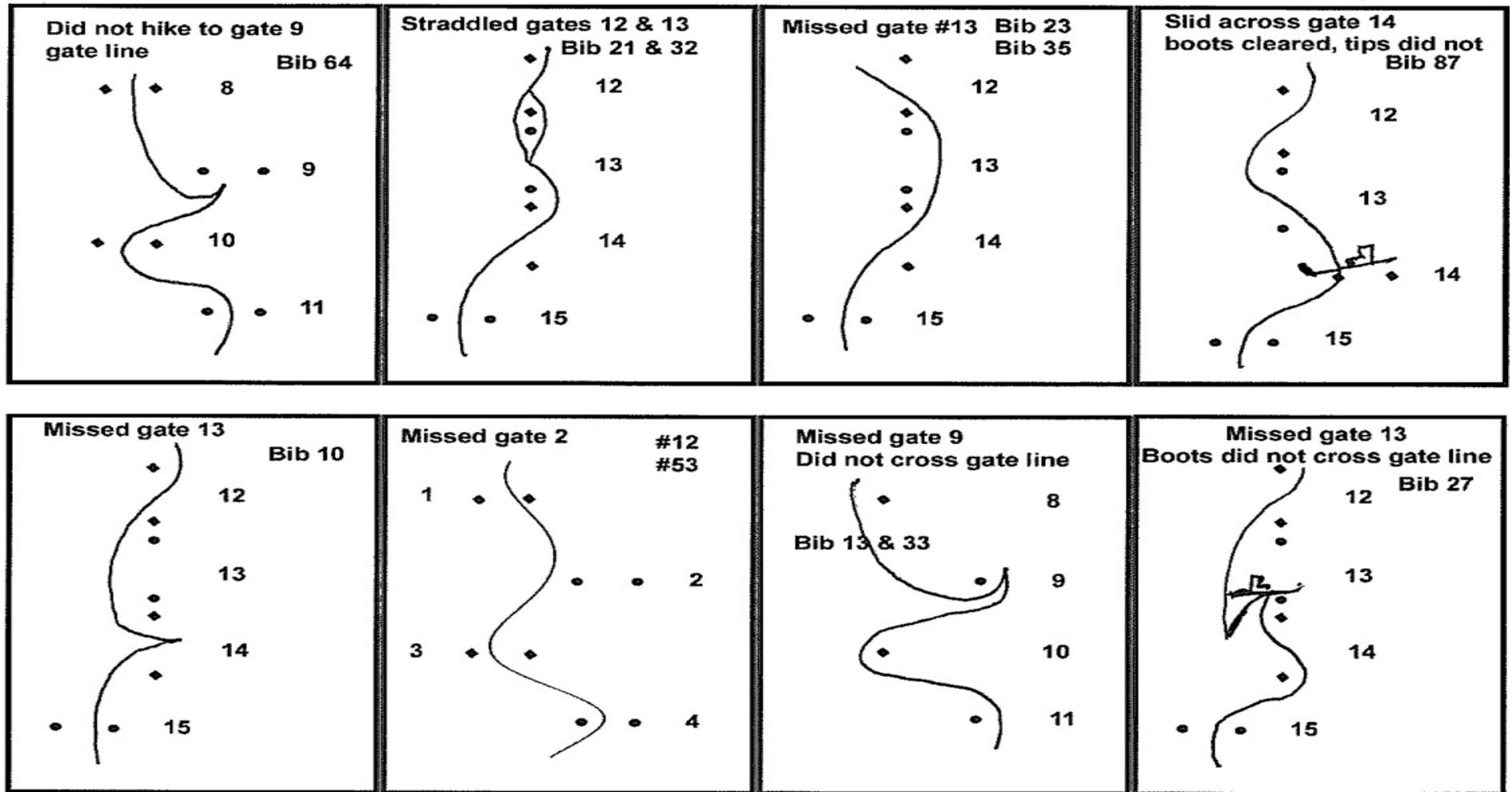
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Examples of card diagrams:

Faults with notes



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Legal Passage Con't...

- **A racer is disqualified (DSQ) when.**
- They miss a gate and continue through the finish
- They straddle a gate (both skis must go around the gate AND cross the proper fall line. Skiers are allowed to hit gates.
- Accepts outside help during a race. No outside help is permitted

- **If a racer falls:**
- If a competitor comes to a complete stop (eg. after a fall), they must no longer continue through previous or further gates.
- The only exception is for SL, as long as the racer does not interfere with the run of the following racer
- NOTE: If the racer comes to a complete stop, the racer is to be DSQ

NOTES:

- The benefit of the doubt goes to the racer
- Address any questions to the Chief of Gate Judges or Chief of Race
- Do not let the public influence you
- Watch what is happening before and after your gates; you could be an important witness (write down what you see)
- The adjacent gate judge can be consulted in order to confirm your notes
- Wait for the Chief of Gate Judges to collect your card before you leave the race area
- If you have a DSQ, you must be available for the jury and until the end of the protests if there are any.

Example of Gate Card

Front:

INSTRUCTIONS FOR GATE JUDGES

1. Upon arriving at your assigned gate(s) remove your skis and place them on the ground parallel to course, outside fencing and away from any spill zone.
2. Stand where you can best see all your gates while maintaining a position of maximum security. You may be assisted in this task by your Section Chief, Chief of Gate Judges or the Jury.
3. Fill out the front of the card and then immediately draw a picture of your assigned gates. Draw the ⊗ symbol to indicate your position. Mark all blue gates with a diamond symbol ◆ and all red gates with a circle ○ symbol.
4. Mark only DSQ's/faults and note the racer's number in the responding box.
 - a. Draw a detailed diagram of the DSQ's/fault committed on the pre-drawn gate picture.
 - b. Be prepared to explain all faults.
 - c. The adjacent Gate Judge can be consulted in order to confirm your notes otherwise to not discuss the fault except with the Chief of Gate Judges or Jury.
 - d. If you are a witness to a fault be prepared to attend a jury meeting and do not leave the finish area until dismissed by the Chief Gate Judges. This rule applies even if the fault occurs at a gate that you are not assigned (ie witness).
 - e. Gate Judge decisions must be clear and unbiased. Declare a fault only when convinced that a fault has been committed.
5. Record on the card the circumstances of any interference with a racer's run.
6. A competitor in case of an error or a fall can ask if a fault was committed, the Gate Judge if asked must inform a competitor if he has committed a fault that would lead to a DSQ.
7. If you are capable, replace any gate poles to the exact spot or dye mark in the snow, replace gate flags and maintain course conditions until assistance from the Race Crew arrives.
8. Remain in place until your card is picked up by your Section Chief or Chief of Gate Judges.

*****REMEMBER CORRECT PASSAGE*****

IS WHEN BOTH SKI TIPS AND BOTH FEET HAVE PASSED ACROSS THE GATE LINE. IF ON ONE SKI, THE TIP OF THE ONE SKI AND BOTH FEET MUST HAVE PASSED ACROSS THE GATE LINE.

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DSQ's/Faults:

Yes:

No:



Gate Judges Card

Race: _____

Date: _____

Men Women Run# _____

DH SG GS SL

Gate No(s): _____

Name: _____

Signature: _____

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Example of Gate Card

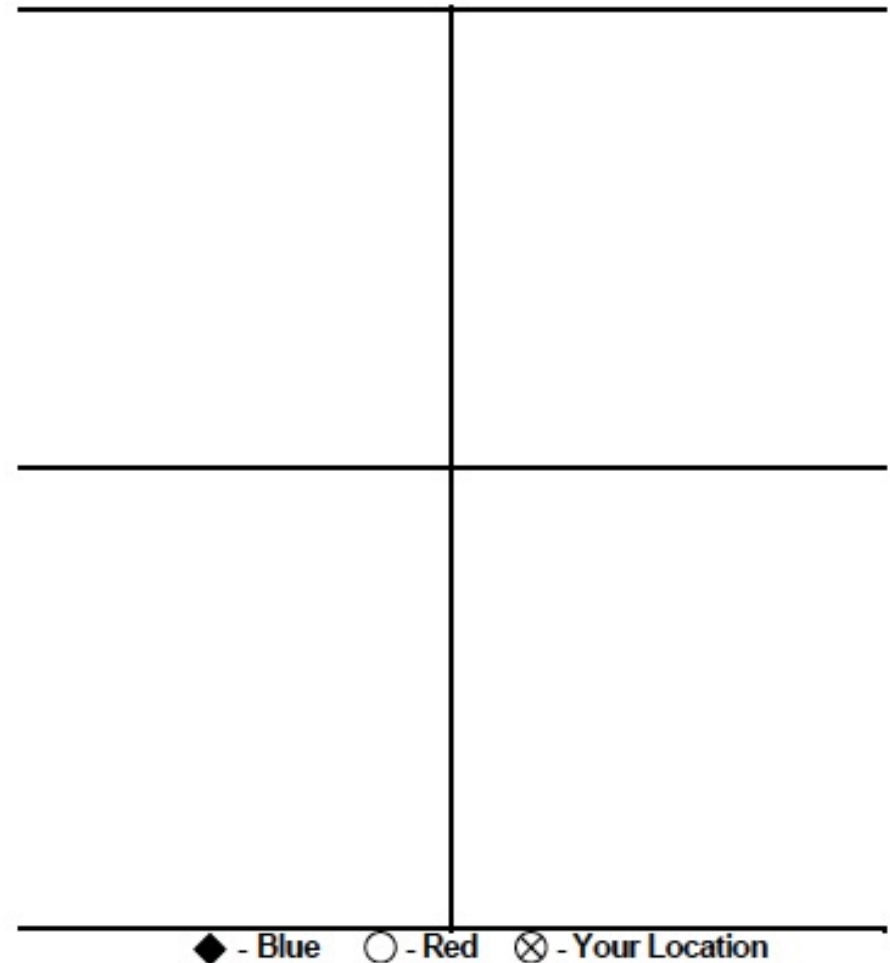


Back:

Bib Number	Gate Number	Bib Number	Gate Number

Notes

Diagram



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